



Caiva.ai

# X SERVE

One of its Kind Mapping: The first-ever remote rapid mapping for effortless deployment.

All-in-One Smart Display: Seamlessly manage deliveries, promotions, and hospitality with a versatile Large HD screen.

Swift Moves, Smarter Routes: 3D obstacle avoidance for seamless navigation in crowded spaces.

Tray Smarter, Not Harder: Efficient delivery and pickup with an intelligent smart tray.

Speed with Precision: Fast yet steady movement tailored for any task.

Your AI Assistant on Wheels: Smooth scheduling, queuing, and voice interaction powered by advanced AI.



**FOOD DELIVERY  
ROBOT**



# NEW UPGRADED TECHNOLOGY, NEW SMART DELIVERY EXPERIENCE

## 3D OBSTACLE AVOIDANCE

Up and down RGBD cameras No blind spot, 360 flexible obstacle avoidance

## LARGE HD SCREEN

Large size, max resolution, ultra high definition Display your marketing AD

## POWERFUL TLIDAR

360 detection Ultra far range, ultra high precision

## SMART IOT SYSTEM

Automatic take lift, pass through auto gate and auto door Robot calling system Smart table locator system

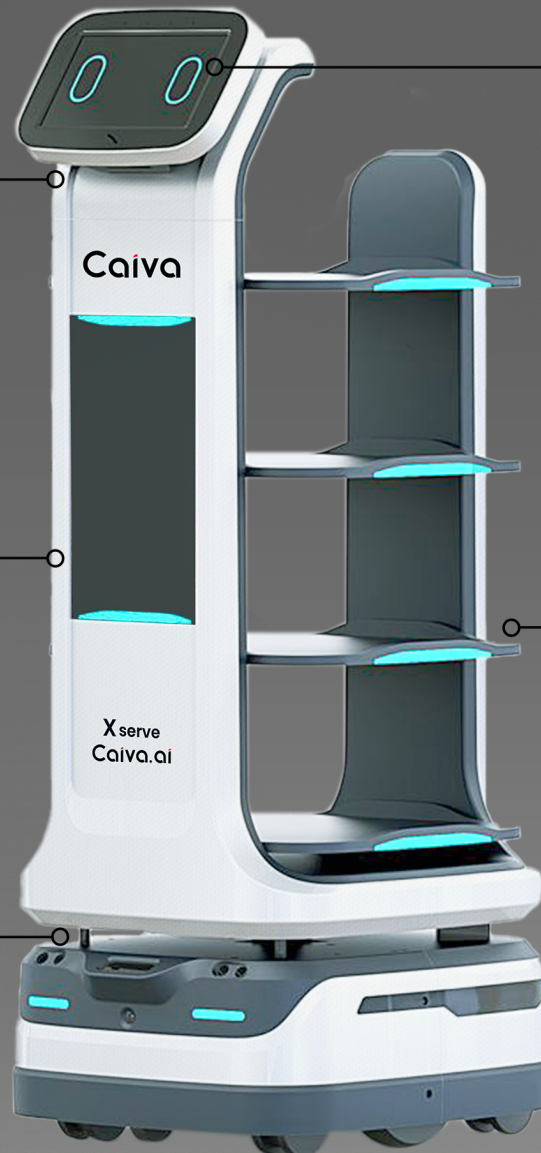
## SMART TRAY

LSmart payload sensor, improve delivery efficiency AI light belt reminder Flexible and adjustable trays

## INDEPENDENT SUSPENSION

Car-grade independent suspension of chassis Flexible adjustment, effective damping

\*Smart tray, smart lighting indication, smart IoT systems are optional units



# MULTI-FUNCTIONAL LARGE SCREEN, EYE-CATCHING MARKETING



## STRONGER SURMOUNTING ABILITY AND GREATER MANEUVERABILITY

- 15.6 inch
- HD dpi 1920\*1080
- Picture/video/GIF/Music, various format support
- Fixed-time/festival/birthday, flexible time setting
- Robot/phone/PC end resource management



# SMART, EFFICIENT, COLLABORATIVE, INNOVATIVE ROBOT



- Large HD screen; delivery, promotion and hospitality all-in-one
- Independent suspension, stable movement
- 4 large smart trays, independent and high efficiency
- 3D obstacle avoidance, no blind area, ultimate passability 5 delivery modes, suit your scenario
- IoT smart connection, remote calling, dynamic table locator